

Andover & District Netball Association

Rules 2018/2019

1. LEAGUE DIVISIONS

- The number of divisions will be at the discretion of the committee.
- Any new team(s) shall be seeded at the discretion of the committee.
- Team(s) will be promoted and relegated at the end of the season at the discretion of the committee.

If a division trophy is damaged or lost it must be replaced by that team.

All trophies to be returned to the fixtures secretary by the 1st April.

2. FIXTURES

- League matches will be played at venues approved by the committee.
- Play will be in accordance with the current INF rule book, to the latest amendments.
- Matches shall consist of 4 quarters of 15 minutes. Breaks will be 2 minutes at quarter time and 5 minutes at half time.
- The first centre pass will be decided on the toss of a coin.
- All fixtures will be completed by a date fixed by the committee.
- Teams shall be on court 2 minutes before the allotted time. Matches will start and finish on the umpire's whistle
- Start times will be defined by venue, as per below:
 - John Hanson School - Early 6:45 - 7:55, Late 8:10 - 9:20
 - Rookwood School - Early 6:55 - 8:10, Late 8:25 - 9:35
 - The Wellington Academy - Early 6:55 - 8:10, Late 8:25 - 9:35
 - Harrow Way School - Late 8:30 - 9:40

3. UNPLAYED/CANCELLED MATCHES

If a team cancels more than 2 matches they will be suspended for the rest of the season and will lose their deposit. Entry into the league for the upcoming season will be at the committee's discretion. If a team should cancel a fixture they must contact the fixtures secretary, opposing team, umpires and scorers. The team cancelling will forfeit the match and are responsible for paying both teams court fees, 5 points and 30 goals will then be awarded to the opposing team. If the game is played as a friendly, then all fees will be paid in the normal manner.

Fixtures may be postponed only for:

- (a) Adverse weather conditions - the decision to play/postpone matches will be taken by the Committee as early as possible on the day. In the event of postponement, the fixtures secretary will contact the team/club secretaries. (this will be only if snowy or bad storm conditions for travelling arrangements and if re-arranged matches that may be outside)

Postponed matches will be played at a date fixed by the Committee.

In the event of match abandonment due to injury where a player cannot be moved from the court or adverse weather conditions, if the stoppage takes place during or before the 3rd quarter the match will be postponed and rearranged. On completion of the 3rd quarter or beyond, the match result will stand.

4. REGISTRATION

4.1 REGISTRATION & AFFILIATION OF TEAMS/CLUBS

All teams will be registered with England Netball and have a unique “club ID”. Should two or more teams wish to be recognised by the ADNA as constituting a club, then both teams must be registered with England Netball under the same “club ID”. This information must be provided at time of entry, and all teams under the same “club ID” **MUST** have the same secretary and contact details.

4.2 REGISTRATION & AFFILIATION OF PLAYERS

Teams must register with the ADNA before the start of the season and can register up to 16 players. All players **MUST** be affiliated to England Netball and confirmation provided to the ADNA Committee upon registration.

If a team has a member who becomes pregnant or sustains a long-term injury which prevents them playing for the remainder of the season or moves out of the area and their registration is full, they may apply in writing to the committee to register another player.

Registrations

Players can be registered during the season by giving the affiliation secretary or a committee member a completed registration form, together with a cheque made payable to the “ADNA” for £3.50 prior to matches; this must include proof of paid affiliation. Teams are to provide the name, address and England Netball affiliation number of the new player(s).

Affiliations

England Netball and resubmissions must be completed by 1st September each year. Confirmation of affiliation must be submitted to the affiliation secretary prior to the start of the first game of the Winter Season. Failure to affiliate will result in a deduction of 3 points and a penalty fine of £10.

Transfers

A player may transfer from one club to another, as soon as the Registration/Affiliation Secretary has been notified in writing, with the fee of £3.50. This can only be done once annually, before your team’s last three matches of the season, no transfers are allowed after this point.

Unregistered Players

Any team found playing unregistered player(s) will be fined £10 for each player and 5 points deducted.

Borrowing of Players

A team may borrow up to 2 guest players from the same division or lower if they cannot field more than 5 of their own

or

A team may borrow 1 guest players from the same division or lower if they cannot field more than 6 of their own.

If a team does borrow any player, they must place "GP" next to their name on their results sheet.

Guest players must participate for the whole match, barring injury, and may not be substituted out for any reason.

A player may only be borrowed once per season per team.

If a team has less than 5 players, the game will be forfeited however they should still field a team by borrowing players from any team, so a friendly match can be played. Points will be given to the non-offending team as per rule 3, court fees will still be due.

5. TEAMS/CLUBS & PLAYERS

If teams of the same club are in the same division, team order must be nominated at time of registering.

Clubs

- (a) A lower team player may play for a higher team, but once that player has participated in more than two games for that team, they must then remain a member of the higher team.
- (b) Should a club have more than two teams within the league structure then the following applies: If player C plays for team B this is allowed, should the same player then play for team A this is allowed. The player then plays again for team A they are then deemed to be a player of that team.
- (c) You **MUST** notify the Registration/Affiliation Secretary by noting on the team card by placing PU next to the player playing up. Breaches will be dealt with at the Committees discretion.

If a club wish to demote a player, the Registration/Affiliation Secretary should be informed before they play and cannot be promoted again until the season's fixtures have been completed.

Demotions and transfers cannot happen within the last 3 matches of the respective teams season.

6. WITHDRAWAL FROM THE ASSOCIATION

Teams who wish to withdraw from the league after the entry deadline will lose their deposit. Once the fixtures have been published and a team withdraws then the team shall lose both the registration and deposit fee. You must notify the Chairman and the Correspondence Secretary if a team is withdrawing.

Should a team withdraw in the first half of the season, all points and goals will be deleted from the league results table. Should a team withdraw during the second half of the season, results of matches played in the first half of the season will stand and only the points and goals from the second half matches will be removed.

7. AGES

The minimum age for players is 14.

8. UMPIRES

All umpires must be affiliated to England Netball.

Each team will be allocated umpiring duties throughout the season. Each team **MUST** provide the umpire with their results sheet, scoring card and the appropriate fee **PRIOR** to their match commencing.

The Umpire must provide the scorers with a timer and notify the scorer when to start timing.

The following umpire's fee will apply:

England Netball Grade A	£20
England Netball Grade B	£15
England Netball Grade C	£10
ADNA League Approved (LA)	£5
Mentors	£10 Payable by LA umpire

The umpire must be England Netball qualified or ADNA approved. All affiliated ADNA umpires registered to a team must be listed on the ADNA entry form.

Those who have not attained their C award after 2 seasons **MUST** retake the course to continue umpiring in the ADNA League.

England Netball qualified umpires known to ADNA may also be reappraised by a higher graded umpire at the discretion of the committee.

Any qualified or league approved umpires joining ADNA at any time during the season will require to be reappraised before commencing any umpiring commitments.

It is the team's responsibility to cover umpiring duties before or after their own fixture. If a match has no game before or after your fixture, then it is your team's responsibility to find an umpire for your own game.

If umpires are unable to cover their commitment, after agreeing to cover for a team, they must find a replacement themselves. If an umpire does not attend without doing the above or contacting the team who they are covering for, the matter will be dealt with at the committee's discretion.

Failure to supply a qualified or a LA umpire will result in the offending team being fined £10 and deducted 3 points, other than for reasons beyond their control and with prior agreement from the committee.

Umpires who are pregnant are expected to conform to a standard of physical fitness and approval from their doctors, which allows them to keep pace with the speed and variability of the game. If age, injury, illness or pregnancy is likely to affect the umpire's movement and positioning to the detriment of the game, they are required to withdraw from officiating.

The umpires will decide which ball to be used for the match, they will take responsibility after each quarter, and hand it to the team, taking the first centre pass of each quarter.

Any complaints or queries please contact the correspondence secretary in writing within 48 hours of the incident.

9. SCORING

Teams will be awarded points as follows:

5 points for a win.

3 points for a draw.

2 points for obtaining 50% of the opponents score.

0 points for not obtaining 50% of the winning teams score.

Where teams have equal points, positioning will be decided by goal average, which shall be calculated based on goals for divided by goals against.

9.1 SCORER'S

Each team will provide a scorer for the match before or after their fixture on the same court as their game, or as directed by the ADNA committee. If a match has no game before or after your fixture, then it is your team's responsibility to find a scorer for your own game.

When scoring you must shout out alternately, loud and clear so the score can be heard by all players and umpires. Both scorers must stand/sit together in a central position on court side to an umpire but not obstructing their pathway.

Failure to supply a competent scorer will result in the offending team being fined £10 and deducted 3 points, other than for reasons beyond their control and with prior agreement from the committee.

Scorers are expected to keep time during the match for the umpire and notify the umpire at the end of each quarter.

10. LATE ARRIVALS/FAILURE TO TAKE THE COURT

Umpires are ordered to start the match with 5 or more players on the court at the allotted time. If a team does not have 5 players present at the start of the game, the umpire will wait 30 seconds for additional player(s) to arrive. (as per Ruling 8.1.1 of INF) If the team is not able to take the court within 30 seconds; the umpires will award the match to the opposing team.

The committee will fully support the umpire's decision to apply the Late Arrivals Rule.

11. STOPPAGES/INJURY/ILLNESS

The umpires hold time for injury/illness upon appeal from an on-court player or for blood and may hold time for an emergency or such other circumstances as they consider appropriate. Rule 9.3 (i)

The player concerned must leave the court within 30 seconds and receive treatment off court. Rule 9.3.1 (ii)

An umpire can allow more time if they feel more time is needed for a player to leave the court safely.

12. CONDUCT/COMPLAINTS

Conduct

All teams/clubs will be held responsible for their players, officials and spectators. In the event of poor conduct by team members, on or off the court, the umpire must first consult with the captains of each team. If poor conduct continues the offending player(s) will be asked to stand off court for a specified period or the remainder of the game by the umpire. The team will then continue to play with 6 players but will be allowed to move one player if it is the centre that has been removed from the court.

Code of Conduct

All players must adhere to ADNA Code of Conduct.

All Coaches and Umpires must adhere to England Netball Code of Conduct.

All parents/carers/volunteers and spectators must adhere to ADNA Code of Conduct.

All umpires will have full support of the committee when carrying out any action towards player(s) conduct.

If in the event of any verbal or physical abuse towards players, umpires or officials of the ADNA, by members of the Association or spectators, the member(s)/Club(s) involved will be subject to disciplinary action by the committee. This could result in a written warning for a two-match suspension or in extreme cases an immediate two match suspension for the member/members involved.

Inappropriate comments made on social media will not be tolerated and the committee will review any evidence presented and act accordingly.

Complaints

Complaints of any nature must be submitted in writing to the ADNA Correspondence secretary and Chairperson within 7 days of the incident, complaints will be dealt with at committee level initially and interested parties may be invited to state their case as deemed necessary.

The Captains, Umpires and scorers involved will each issue a written report of the incident to the Correspondence secretary. The committee will review the statements and undertake any appropriate action.

The Committee reserves the right to impose point deduction, fines or match suspensions on team(s) or player(s) as a result of complaints made to the committee. The committee's decision is final.

13. DRESS CODE

Team shirt and skirt/dress and bib must be worn. Tracksuit bottoms will be permitted but **MUST NOT** have any fastenings down the legs. Cycle shorts/leggings can also be worn. Players not complying with the dress code will be asked to leave the court by the umpire or a committee member.

If wearing a leg brace, it must be covered safely, not allowing any of the hinges to protrude causing injury to any players/officials.

New teams entering the ADNA, or existing teams wishing to change their teams playing colours, must respect those colours already chosen and make every effort (a) not to duplicate colours of any team registered to the ADNA and (b) to choose colours, which provide sufficient contrast to all other teams registered to the ADNA. Before purchasing kit, a submission on design and colour needs to be submitted to the committee for approval to prevent duplications already in the ADNA league. Teams may be asked to amend their kit design before purchasing.

Before a game commences if the umpires feel that the team kits are too similar for umpiring a toss will be conducted before the game starts. The winner will choose whether to wear overhead bibs for the first fixture. On the returning fixture the other team will be requested to wear the overhead bibs.

14. HEALTH AND SAFETY

- No adornment or jewellery may be worn other than a wedding ring which must be covered with tape.
- A medical alert bracelet may be worn provided it is covered with tape.

- No player is permitted to chew gum on court.
- Hair must be suitably tied back, clips may be worn providing they are flat to the head.
- Fingernails must short and smooth.
- Electronic trackers are not allowed to be worn during play.
- Any supports, strapping and braces must be covered to the umpire's satisfaction so as not to pose a danger to other players.
- Only prescription glasses can be worn.

Umpires will check for all the above before the start of each match. All players must be dressed to play when entering the courts.

No form of glove should normally be worn when playing Netball. If for medical reasons gloves are required, then on the production of an appropriate medical certificate/letter, the umpire should allow plain, soft leather or micro fibre (e.g. Neoprene) seamless or internally sewn seamed gloves and have no abrasive materials including but not limited to zippers, Velcro, metallic or plastic fasteners. These players must have appropriate personal liability insurance. Umpires are reminded that they still need to be satisfied that any gloves worn do not present an obvious hazard to other players.

A player may wear a hat/head covering. They should ensure that the material used for the head covering is soft and without embellishments, which might constitute a danger to any other player on the court, and with potential flowing/flapping edges held securely around the neck or tucked into the shirt collar. It should be as neat and secure as possible. Headbands that meet the requirements as above should be allowed. Peaks, baseball or tennis type caps do not meet the requirements and are not allowed.

It is the responsibility of each team to provide adequate first aid cover.

15. SCORE/Results sheet

The Result sheets must be completed before start of play:

Date of match
 Venue
 Your team name
 Your opposition
 Division
 Time
 Named Captain
 Primary Carer
 Full team name
 Guest Player (G.P) to be noted by their name.
 Playing up (P.U) by the players name.

All these areas need to be completed before passing to the umpires before the start of the match. A Score card must be present with the results sheet. Failure to do so in time will result in delaying play.

The scorers must state on the Results sheet who they are and which team they are scoring for, if any parties are late or fail to attend then this must be recorded on the results sheet.

After your match has finished the umpire will insert the final score onto the results sheets, both umpires must state on the results sheet that they umpired the match. The results sheet and scoring card must be collected from the scoring table by the team captain who **MUST** then elect a best player from the opposing team stating their full name, guest players cannot be chosen for best player.

Once the team contact is satisfied that the Results sheet has been completed correctly they should send an image of the Results sheet and score card to the ADNA via adna.scorecards@gmail.com and retain the original paperwork themselves for any future reference. Score cards must be emailed within 24 hours. Failure to do so will result in a 1-point penalty.

Incorrect result sheets will result in a fine:

- The first offence £10,
- Further offences increase by £5 with every further offence (i.e. second offence will be £15, third £20).

All fines must be paid within 28 days of receiving notification of a fine being issued. If the fine is not paid by this time the game will be forfeited (5 points and 30 goals to the opposing team)

16. PAYING OF COURT FEES

The treasurer will issue an invoice for court fees, these will be payable via cheque or electronic bank transfer only.

You **MUST** ensure payment is received by the date on the invoice otherwise you will incur a 5-point penalty.

Any team withdrawing from the league must pay any monies owing in full. Failure to do so will result in the team players being jointly responsible and will not be able to play for another team until their portion has been paid in full.

Any team or player with any monies owing will not be able to play until this is cleared.

17. VENUES

All teams, umpires, officials and spectators **MUST** adhere to the venue protocols. Anyone found to be breaching the protocols will be brought to the committee's attention. It will be the committee's decision if a fine or penalty points are imposed.

Each venue reserves the right to withdraw our booking if any member of the ADNA does not co-operate with the protocols.

All teams are responsible for clearing up their area after a match. Any team found leaving rubbish will be fined.

When playing an early match, each team will be responsible for the setting up of one post in good time for the commencement of the match. Also, the setting up of any other equipment as necessary, such as team chairs or benches, in the correct positions

When playing a late match, each team will be responsible for the storing away of one post, plus all other equipment as necessary.

18. BENCHES

Each team will be allocated a bench for the duration of the match; the benches are to be situated on the right-hand side of the court at the defensive ends at the start of the match. (You are permitted to have up to 8 members on the bench whilst your match is in play, inclusive in that 5 can be the following: Subs, primary carer, Coach & Supporters.)

19. GENERAL

Teams are to provide a usable match ball to the umpires before the game commences. The umpires will choose one ball to become the match ball, the remaining ball will stay with the umpires as the reserve ball until the end of the match.

Legal guardians and/or responsible adults must ensure any children at our venues behave in an appropriate manner. Ball games may not be played along the courtside whilst matches are in progress.

The Correspondence Secretary must be informed of any change to the contact details for the team contact, treasurer and umpires.

Any team not represented at the ADNA AGM will be fined, unless any new teams join the league after the AGM.

Fines will be set at £10.00 per offence, subject to variations at the discretion of the committee.

Team captains are responsible for ensuring that all team players and their umpires are familiar with all the above rules and the penalties which may be incurred if they are violated.

Any matters not covered by the above are to be decided upon by the ADNA Committee.

20. PICTURES

Anyone wishing to take photographs must request permission from each team, zoom or video photography is not permitted (to abide by EN duty of care guidelines) unless otherwise agreed by the legal guardian of any member not over 18 years of age.